

Design & Technology Module: Engineering Design					
		Year 8			
	Topic / Theme	Knowledge and Skills	Assessment	Cultural Capital Independent Learning	
Autumn – Term One	Project: Image frame This is the first project in the Engineering Design Yr8 Module. Students will develop making skills using various fabrication techniques. The main focus is on timber and aluminium, and specific process of fabrication linked with these materials. They will design & manufacture an image holder, which is a timber based frame, and then design and manufacture feet from aluminium. Students will investigate user needs and develop design to address those needs / specification. The project is designed to build knowledge of marking-out, cutting and fabrication / joining techniques. Students will be expected to develop a product with a high degree of accuracy.	 Designing: Students will investigate user needs & target groups, and focus on marketing, using this to generate ideas to address user requirements. They will learn to generate and present design ideas using a range of formats including modelling, CAD, and annotated sketches. This module will also include specific design challenges. D1, D2, D3, D4, D5 Making: Students will learn to use a range of techniques, processes & equipment to shape, form & assemble a Timber frame, followed by the manufacture of aluminium feet. Jigs are used to provide understanding of mass production techniques. Students will also learn to use laser cutting techniques & CNC vinyl cutting. M1, M2 Evaluate: Students will develop knowledge through the study of past and present professionals. Students will learn to analyse & test their ideas against user needs, and learn how to consider improvements, quality control, and environmental issues of materials. E1, E3, E4 	 F = Foundation C = Core A = Advanced E = Exceptional Design Assessment Criteria coverage F Produce some ideas to meet needs. Limited accuracy Limited use of instruments limited use of colour & labelling / annotations C Produce a range of different ideas to meet needs / constraints. Mostly accurate with use of instruments. 2d / 3d / ICT methods used appropriately. Use of colour to represent user & appropriate labelling / annotations A Produce a range of suitable ideas based on research to meet different user needs / constraints. Accurate use of a range of instruments. A wide range of 2d / 3d / ICT methods used with effectiveness. Use of shade, tone, texture to demonstrate aesthetics relevant to the 	Students are provided with opportunities to experience and gain skills in the use of equipment used in many areas of employment, including power machinery and specialist tools. Students will be able to develop knowledge in the use of computer aided control equipment and robotics to manufacture products, which will develop an understanding of how everyday products are manufactured in industry, and the types of pathway and employment that exist within these sectors. In the Yr8 Engineering module, enrichment of knowledge in a practical context is achieved using a variety of equipment and materials including Jigs and power tools. Tasks within the curriculum encourage the use of a wide array of practical skills and	



Topics / Themes addressedHyperlink to topicsD1 – Designing: Research &Exploration.D2 – Designing: Identifying &solving design problems:D4 & D5 – Designing: Designapproaches &communicating designs.	Technical Knowledge : Students will develop knowledge of material properties and sustainability issues. Students will also understand how basic light circuits could be used in designs / products. TK1, TK3	 user & appropriate labelling / annotations E Use of research to inform & produce a wide range of relevant ideas to meet different user needs / constraints. Accurate use of a range of instruments. A wide range of 2d / 3d / ICT methods used with effectiveness. Use of shade, tone, texture to demonstrate aesthetics relevant to the user & appropriate labelling / annotations 	experiences, which are designed to appeal to girls in particular to address issues of gender stereotyping and encourage future pathways and employment in areas with gender disparity. Students are encouraged to understand how other cultures, the beliefs and views of others affect the way products and services are designed. They are taught to reflect on the users of products and how users' views,
M1 Making: Using Specialist tools, equipment, techniques, processes		Chair Design (3d) – high tech. Frame Design Hairdryer	status affect the way products are designed, and why. In the Yr8 Engineering module, enrichment of knowledge in a
M2 Making: Selecting and using materials		<u>Making Assessment Criteria</u> <u>coverage</u> E come assistance	design context is achieved using a variety of methods and solutions including the study of nast and present designers
E1 – Evaluate: Analysing the work of past & present professionals.		Product partly complete. Some use of tools & equipment Some inaccuracies Minimal marking out Lack of creativity C Works independently Product fully completed	Students will develop an understanding of how research and the development of technical knowledge is crucial in an increasingly technological world _ Students will gain an
E3 – Evaluate: Testing and Evaluation		Sound level of skill in the use of tools & equipment & appropriate use of CAM Accurate marking out Very few inaccuracies Sound creativity.	awareness of how the designs and work of individuals influence and reflect society, different cultures and social economic groups. Within the Yr8



TK1 / M2: Selecting.	A Able to plan activities Works	Engineering module, enrichment
understanding and using	independently	of technical knowledge is
	Product fully completed with additional	achieved through studies in
materials	features and materials.	areas such as material types and
	High level of skill in the use of a range of	properties, with studies into
	tools & equipment, including specialist	effects on the environment.
TK3 - Electrical & Electronic	equipment & effective CAD / CAM	Technology extra-curricular
systems	application	clubs provide experiences
systems	accurate marking out very accurate	beyond the home and allow
	High level of creativity & innovation	students to develop specific
	E Plans activities	skills and more in-depth
	Works independently	knowledge alongside the normal
	Highly accurate product with innovative	Technology curriculum.
	& creative features, and a range of	Research into concepts, the
	materials used.	environment, cultures and the
	High level of skill & variety of tools &	work of past and present
	equipment & effective CAD / CAM	designers and their
	application	achievements, will develop the
	Accurate marking out	students' understanding of their
		own potential and the
	Formative assessment of Making	measures, skills and knowledge
	Plan of making / Diary	necessary to succeed. Design &
		Technology will allow students
		to develop some understanding
	Evaluating Assessment Criteria	of Britain's contemporary design
	coverage	practice and design heritage, as
	F Able to suggest several ways products	well as a knowledge of
	could be improved.	international design practice.
	r	We encourage wider reading
	C Able to evaluate products against a	and the exploration of academic
	range of criteria and suggest how they	theory in order to investigate
	could be improved to meet user needs.	concepts.
		Students are expected to create
		and develop designs and ideas



	 A Able to evaluate products against a range of criteria & specification points and use some methods of testing a product and evaluate how they were used to improve a product to meet user needs. E Able to evaluate products against a range of criteria & specification points & devise own criteria points. Use some methods of testing a product and evaluate how they were used to improve a product to meet user needs. 	independently with varying degrees of innovation and flair. They will develop problem solving skills through independent learning in both a design and practical context, which will enrich the potential of all students by providing valuable skills and the mind-set to progress independently.
	Formative assessment of Evaluating Product analysis Evaluation of picture frame	



	Design & Tech	nology Module: Pro	duct / Engineering D	Design
		Year 8		
	Topic / Theme	Knowledge and Skills	Assessment	Cultural Capital Independent Learning
Autumn – Term Two	Project: Mobile Phone Holder This is the second project in the Yr8 Engineering design module. It is intended to build on the first module by allowing students to extend and reinforce the knowledge gained in the first module. The project is a mobile phone holder, principally constructed from timber. Students will develop further their skills learnt from project (1) & construct a frame using fabrication techniques. Students will have the	Designing : Students develop further understanding of user needs & market groups, and research findings to generate ideas in response to a brief. 2D designs (orthographic) & 3D designs (isometric) are generated & presented using a range of formats including CAD. This module will also include specific design challenges. D1, D2, D3, D4, D5 Making : Students use a range of techniques, processes & equipment to mark out, shape & form Timbers (plywood) Students will use& develop their understanding from prior learning of common fabrication techniques associated	 F = Foundation C = Core A = Advanced E = Exceptional Design Assessment Criteria coverage F Produce some ideas to meet needs. Limited accuracy Limited use of instruments limited use of colour & labelling / annotations C Produce a range of different ideas to meet needs / constraints. Mostly accurate with use of instruments. 2d / 3d / ICT methods used appropriately. 	Students are provided with opportunities to experience and gain skills in the use of equipment used in many areas of employment, including power machinery and specialist tools. Students will be able to develop knowledge in the use of computer aided control equipment and robotics to manufacture products, which will develop an understanding of how everyday products are manufactured in industry, and the types of pathway and employment that exist within



opportunity to customise part of the design to reflect user needs. Students will also use specific plastics to enhance the aesthetic of the design in-line with user needs. The project will allow students to learn and develop key skills in fabrication, including the use of CAD / CAM.	with timbers & select & use more complex materials to add features to their designs. M1, M2 Evaluate : Students will analyse their own and others' work with a view to improving their products, and considering markets. E1, E2, E3 Technical Knowledge : Students will develop knowledge of material properties and sustainability issues & how products could be improved through the use of electronic features. TK1, TK4	Use of colour to represent user & appropriate labelling / annotations A Produce a range of suitable ideas based on research to meet different user needs / constraints. Accurate use of a range of instruments. A wide range of 2d / 3d / ICT methods used with effectiveness. Use of shade, tone, texture to demonstrate aesthetics relevant to the user & appropriate labelling / annotations E Use of research to inform & produce a wide range of relevant ideas to meet different user needs / constraints. Accurate use of a range of instruments. A wide range of 2d / 3d / ICT methods used with effectiveness. Use of shade, tone, texture to demonstrate aesthetics relevant to the	these sectors. In the Yr8 Engineering module, enrichment of knowledge in a practical context is achieved using a variety of equipment and materials including Jigs and power tools. Tasks within the curriculum encourage the use of a wide array of practical skills and experiences, which are designed to appeal to girls in particular to address issues of gender stereotyping and encourage future pathways and employment in areas with gender disparity. Students are encouraged to understand how other cultures,
<u>Topics / Themes addressed</u> Hyperlink to topics		user & appropriate labelling / annotations	the beliefs and views of others affect the way products and services are designed. They are
D1 – Designing: Research &		Formative assessment of Designing	taught to reflect on the users of
Evploration		Chair Design (3d) - high tech	beliefs and social-economic
		Frame Design	status affect the way products
		Hairdryer	are designed, and why.
D2 – Designing: Identifying &			In the Yr8 Engineering module,
solving design problems:			enrichment of knowledge in a
		Making Assessment Criteria	design context is achieved using
D4 & D5 – Designing: Design		<u>coverage</u>	a variety of methods and
approaches &		F Some assistance	solutions including the study of
communicating designs.		Product partly complete. Some use of tools & equipment	past and present designers.



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M1 Making: Using Specialist tools, equipment, techniques, processes		Some inaccuracies Minimal marking out Lack of creativity C Works independently Product fully completed. Sound level of skill in the use of tools & equipment & appropriate use of CAM	Students will develop an understanding of how research and the development of technical knowledge is crucial in an increasingly technological world. Students will gain an
M2 Making: Selecting and using materials		Accurate marking out Very few inaccuracies Sound creativity. A Able to plan activities Works	awareness of how the designs and work of individuals influence and reflect society,
E1 – Evaluate: Analysing the work of past & present professionals.		independently Product fully completed with additional features and materials. High level of skill in the use of a range of tools & equipment, including specialist equipment & effective CAD / CAM application	economic groups. Within the Yr8 Engineering module, enrichment of technical knowledge is achieved through studies in areas such as material types and
E3 – Evaluate: Testing and Evaluation		Accurate marking out Very accurate products High level of creativity & innovation.	effects on the environment. Technology extra-curricular clubs provide experiences
TK1 / M2: Selecting, understanding and using materials		Works independently Highly accurate product with innovative & creative features, and a range of materials used. High level of skill & variety of tools & equipment & effective CAD / CAM	beyond the home and allow students to develop specific skills and more in-depth knowledge alongside the normal Technology curriculum. Research into concepts, the
TK3 - Electrical & Electronic systems		application Accurate marking out <u>Formative assessment of Making</u> Main Image frame Plan of making / Diary	environment, cultures and the work of past and present designers and their achievements, will develop the students' understanding of their own potential and the measures, skills and knowledge
		Evaluating Assessment Criteria coverage	necessary to succeed. Design & Technology will allow students



F Able to suggest several ways products to could be improved. P C Able to evaluate products against a marge of criteria and suggest how they p could be improved to meet user needs. W A Able to evaluate products against a range of criteria & specification points a and use some methods of testing a product and evaluate how they were a used to improve a product to meet user needs. T Trange of criteria & specification points C S and use some methods of testing a product and evaluate products against a T range of criteria binstruction points & C S devise own criteria points. Use some methods of testing a product and d C evaluate how they were used to improve a product to meet user needs. a S devise own criteria points. Use some methods of testing a product and d d evaluate how they were used to improve a product and methods. a W Product to meet user needs. a a a product to meet user needs. a a product to meet user needs. a b product to meet user ne	to develop some understanding of Britain's contemporary design practice and design heritage, as well as a knowledge of international design practice. We encourage wider reading and the exploration of academic theory in order to investigate concepts. Students are expected to create and develop designs and ideas independently with varying degrees of innovation and flair. They will develop problem solving skills through independent learning in both a design and practical context, which will enrich the potential of all students by providing valuable skills and the mind-set to progress independently.
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Autumn – Term One & Two	Project: Systems & Control – BBC Micro bit (3 weeks) This is a focused area of knowledge in the Yr9 Engineering design module. Students will use a BBC Micro bit control board, and output device to complete a control task. Students will work individually and in teams to complete a range of control technology task which require programming skills & understanding. <u>Topics / Themes addressed</u> Hyperlink to topics D1 – Designing: Research & Exploration. TK3 - Electrical & Electronic systems	Systems & Control – BBC Micro bit Students will learn the principles of computer and electronic control, and how programming is used to imbed intelligence into products to control sensors and other output devices. Students will gain knowledge of specific device programming and how to control various devices by writing programs using a micro bit.	Systems & Control – BBC Micro bit Students will be assessed through a separate criteria relating to control: • Technical Knowledge (evidence of research & response) • Technical understanding & problem solving ability. This unit address the criteria for TK3 - Electrical & Electronic systems	Students are provided with opportunities to experience and gain skills in the use of equipment used in many areas of employment, including control equipment and mechanical systems. Students will be able to develop knowledge in the use of computer aided control equipment and robotics to investigate products, which will develop an understanding of how everyday products use control & mechanisms, and the types of pathway and employment that exist within these sectors. In the Yr9 Engineering module, enrichment of knowledge in a practical context is achieved using a variety of equipment and materials including. Tasks within the unit encourage the use of a wide array of practical skills and experiences, which are designed to appeal to girls in particular to address issues of gender stereotyping and employment in areas with gender disparity. Students are encouraged to understand how other cultures,



Project: Mechanisms project (3 weeks) This is a focused area of knowledge in the Yr9 Engineering design module. Students will Hyperlink to topics D1 – Designing: Research & Exploration. TK2 - Mechanical systems / mechanisms	Mechanisms project Technical knowledge: Students will develop an understanding of mechanisms, and how mechanisms are incorporated into products to create force and movement. Students will gain core knowledge of movements and mechanism types. Students will also develop core understanding of the types of movement and mechanism, and the industrial applications by completing knowledge based worksheets. Students will then develop further understanding by moving onto practical examples of using different types of mechanism and how these can be adapted to create different movements and forces.	 Mechanisms project Students will be assessed through a separate criteria relating to Mechanisms: Technical Knowledge (evidence of research & response) Technical understanding & problem solving ability. Outcome of task(s) This unit address the criteria for TK2 - Electrical & Electronic systems 	the beliefs and views of others affect the way products and services are designed. They are taught to reflect on the users of products and how users' views, beliefs and social-economic status affect the way products are designed, and why. In the Yr9 Engineering module, enrichment of knowledge in a design context is achieved using a variety of methods and solutions including the study of past and present designers. Students will develop an understanding of how research and the development of technical knowledge is crucial in an increasingly technological world. Technology extra-curricular clubs provide experiences beyond the home and allow students to develop specific skills and more in-depth knowledge alongside the normal Technology curriculum. Research into concepts, the environment, cultures and the work of past and present designers and their achievements, will develop the students' understanding of their own potential and the



		measures, skills and knowledge
		necessary to succeed. We
		encourage wider reading and
		the exploration of academic
		theory in order to investigate
		concepts.
		Students are expected to create
		and develop ideas and program
		systems independently with
		varying degrees of innovation
		and flair. They will develop
		problem solving skills through
		independent learning in both a
		design and practical context,
		which will enrich the potential of
		all students by providing
		valuable skills and the mind-set
		to progress independently.